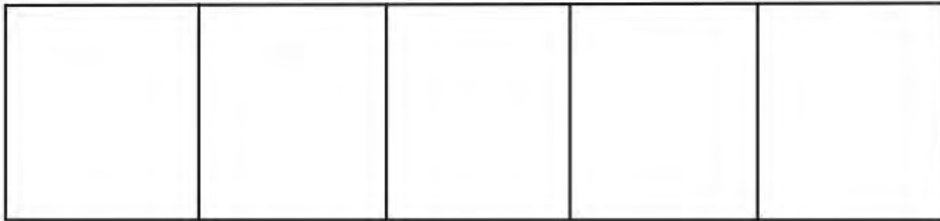


VALUE & SHADING



1 2 3 4 5



1 2 3 4 5

